Choose random Genre, Setting, Theme, Patterns. Look at this mix. What ideas come into your mind?

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| **Genre** | **Setting** | **Theme** | **Patterns** |
| Action | Indoor shooting range | Post apocalypse | Attention demanding gameplay |
| Adventure | University quad | Super heroes | Traces |
| Casual | Grotto | Celebrities | Dynamic goal characteristics |
| Experimental | Brewery | Mechanical | Framed freedom |
| Puzzle | Hardware store | War magic | Gamer mode |
| Racing | Urban rooftop | Shipping | No direct player influence |
| RPG | Police car | Civilization | Non-player help |
| Simulation | Bedroom | Birds | Switches |
| Sports | Submarine | Murder/mystery | Revoke rules |
| Strategy | Teacher's lounge | Electronic | Ninja looting |
| Tabletop | Trailer park | Symbols | Multiplayer games |